## **Event Cards for Managing Climate Change Game**

Coastal floods hit	Global temperature	Droughts hit leaving
destroying coastlines.	rises. Renewable	crops dry and failing.
Coastal protections	energy or afforestation	Water stores avoid
avoid this card.	avoids this card.	this card.
Economic Cost: -2	Economic Cost: -1	Economic Cost: -3
Environment Cost: -2	Environment Cost: -3	Environment Cost: -2
Droughts hit leaving	Crops fail abroad	Coastal floods hit
crops dry and failing.	increasing costs.	destroying coastlines.
Water stores avoid	Investment in farming	Coastal protections
this card.	avoids this card.	avoid this card.
Economic Cost: -3	Economic Cost: -1	Economic Cost: -2
Environment Cost: -2	Environment Cost: -1	Environment Cost: -2
Crop disease and	Flooding from excess	Coastal floods hit. Sea
pests increase.	rainfall hits. Only	walls fail but other
Investment in farming	improved drainage	coastal protections
avoids this card.	avoids this card.	avoid this card.
Economic Cost: -2	Economic Cost: -2	Economic Cost: -3
<b>Environment Cost: -1</b>	<b>Environment Cost: -1</b>	Environment Cost: -2
Floods contaminate	Droughts hit making	Coastal floods destroy
water. Raised latrines,	water scarce. All water	towns. Only moving
boreholes or drainage	initiatives avoid this	residents away avoids
avoid this card.	card.	this card.
Economic Cost: -2	Economic Cost: -2	Economic Cost: -3
<b>Environment Cost: -1</b>	Environment Cost: -2	Environment Cost: -3
Floods contaminate	Killer heatwave hits.	Unexpected droughts
water. Raised latrines,	Carbon capture or	kill crops. Forecasting
boreholes, or drainage	reforestation avoids	technology and water
avoid this card.	this card.	stores avoid this card.
Economic Cost: -2	Economic Cost: -1	Economic Cost: -1
<b>Environment Cost: -1</b>	<b>Environment Cost: -1</b>	Environment Cost: -2
No glaciers make	Floods contaminate	Heatwaves cause
areas dry. Water store	water. Raised latrines,	havoc. Investments in
and reforestation	boreholes or drainage	transport avoid this
avoid this card.	avoid this card.	card.
Economic Cost: -1	Economic Cost: -1	Economic Cost: -2
Environment Cost: -1	Environment Cost: -2	Environment Cost: -2

## **Event Cards for Managing Climate Change Game**

Floods hit damaging	Global temperature	Wildfires spread. Only
towns. Reducing	rises. Renewable	renewable energy or
emissions avoids this	energy or afforestation	afforestation avoids
card.	avoids this card.	this card.
Economic Cost: -2	Economic Cost: -1	Economic Cost: -4
<b>Environment Cost: -1</b>	Environment Cost: -2	Environment Cost: -3
Crops fail abroad.	Global temperature	High temperatures
Local product	rises. International	destroy crops. Crop
investment avoids this	agreements avoid this	changes avoids this
card.	card.	card.
Economic Cost: -1	Economic Cost: -2	Economic Cost: -2
Environment Cost: -2	Environment Cost: -2	Environment Cost: -1
Excess rainfall	Floods destroy towns.	Heatwaves reduce
destroys habitats.	Drainage avoids this	clean water. Water
Reforestation avoids	card.	stores and sources
this card.		avoid this card.
Economic Cost: -1	Economic Cost: -2	Economic Cost: -1
<b>Environment Cost: -3</b>	Environment Cost: -1	Environment Cost: -1
Widespread flooding.	Heatwave strikes.	Wildfires spread.
Agreements reduced	Reforestation and	Agreements reduced
emissions and so	renewable energy help	emissions and so
avoid this card.	avoid this card.	avoid this card.
Economic Cost: -3	Economic Cost: -2	Economic Cost: -4
Environment Cost: -2	Environment Cost: -2	Environment Cost: -3
Crop disease and	Floods destroy towns.	Heatwaves reduce
pests increase.	Drainage avoids this	clean water. Water
Investment in farming	card.	stores and sources
avoids this card.		avoid this card.
Economic Cost: -2	Economic Cost: -2	Economic Cost: -1
<b>Environment Cost: -1</b>	<b>Environment Cost: -1</b>	Environment Cost: -1
Floods contaminate	Killer heatwave hits.	Unexpected droughts
water. Raised latrines,	Carbon capture or	kill crops. Forecasting
boreholes or drainage	reforestation avoids	technology and water
avoid this card.	this card.	stores avoid this card.
Economic Cost: -2	Economic Cost: -1	Economic Cost: -1
<b>Environment Cost: -1</b>	Environment Cost: -1	Environment Cost: -2