

Event Cards for Managing Climate Change Game

<p>Coastal floods hit destroying coastlines. Coastal protections avoid this card.</p> <p>Economic Cost: -2 Environment Cost: -2</p>	<p>Global temperature rises. Renewable energy or afforestation avoids this card.</p> <p>Economic Cost: -1 Environment Cost: -3</p>	<p>Droughts hit leaving crops dry and failing. Water stores avoid this card.</p> <p>Economic Cost: -3 Environment Cost: -2</p>
<p>Droughts hit leaving crops dry and failing. Water stores avoid this card.</p> <p>Economic Cost: -3 Environment Cost: -2</p>	<p>Crops fail abroad increasing costs. Investment in farming avoids this card.</p> <p>Economic Cost: -1 Environment Cost: -1</p>	<p>Coastal floods hit destroying coastlines. Coastal protections avoid this card.</p> <p>Economic Cost: -2 Environment Cost: -2</p>
<p>Crop disease and pests increase. Investment in farming avoids this card.</p> <p>Economic Cost: -2 Environment Cost: -1</p>	<p>Flooding from excess rainfall hits. Only improved drainage avoids this card.</p> <p>Economic Cost: -2 Environment Cost: -1</p>	<p>Coastal floods hit. Sea walls fail but other coastal protections avoid this card.</p> <p>Economic Cost: -3 Environment Cost: -2</p>
<p>Floods contaminate water. Raised latrines, boreholes or drainage avoid this card.</p> <p>Economic Cost: -2 Environment Cost: -1</p>	<p>Droughts hit making water scarce. All water initiatives avoid this card.</p> <p>Economic Cost: -2 Environment Cost: -2</p>	<p>Coastal floods destroy towns. Only moving residents away avoids this card.</p> <p>Economic Cost: -3 Environment Cost: -3</p>
<p>Floods contaminate water. Raised latrines, boreholes, or drainage avoid this card.</p> <p>Economic Cost: -2 Environment Cost: -1</p>	<p>Killer heatwave hits. Carbon capture or reforestation avoids this card.</p> <p>Economic Cost: -1 Environment Cost: -1</p>	<p>Unexpected droughts kill crops. Forecasting technology and water stores avoid this card.</p> <p>Economic Cost: -1 Environment Cost: -2</p>
<p>No glaciers make areas dry. Water store and reforestation avoid this card.</p> <p>Economic Cost: -1 Environment Cost: -1</p>	<p>Floods contaminate water. Raised latrines, boreholes or drainage avoid this card.</p> <p>Economic Cost: -1 Environment Cost: -2</p>	<p>Heatwaves cause havoc. Investments in transport avoid this card.</p> <p>Economic Cost: -2 Environment Cost: -2</p>

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<p>Floods hit damaging towns. Reducing emissions avoids this card.</p> <p>Economic Cost: -2 Environment Cost: -1</p>	<p>Global temperature rises. Renewable energy or afforestation avoids this card.</p> <p>Economic Cost: -1 Environment Cost: -2</p>	<p>Wildfires spread. Only renewable energy or afforestation avoids this card.</p> <p>Economic Cost: -4 Environment Cost: -3</p>
<p>Crops fail abroad. Local product investment avoids this card.</p> <p>Economic Cost: -1 Environment Cost: -2</p>	<p>Global temperature rises. International agreements avoid this card.</p> <p>Economic Cost: -2 Environment Cost: -2</p>	<p>High temperatures destroy crops. Crop changes avoids this card.</p> <p>Economic Cost: -2 Environment Cost: -1</p>
<p>Excess rainfall destroys habitats. Reforestation avoids this card.</p> <p>Economic Cost: -1 Environment Cost: -3</p>	<p>Floods destroy towns. Drainage avoids this card.</p> <p>Economic Cost: -2 Environment Cost: -1</p>	<p>Heatwaves reduce clean water. Water stores and sources avoid this card.</p> <p>Economic Cost: -1 Environment Cost: -1</p>
<p>Widespread flooding. Agreements reduced emissions and so avoid this card.</p> <p>Economic Cost: -3 Environment Cost: -2</p>	<p>Heatwave strikes. Reforestation and renewable energy help avoid this card.</p> <p>Economic Cost: -2 Environment Cost: -2</p>	<p>Wildfires spread. Agreements reduced emissions and so avoid this card.</p> <p>Economic Cost: -4 Environment Cost: -3</p>
<p>Crop disease and pests increase. Investment in farming avoids this card.</p> <p>Economic Cost: -2 Environment Cost: -1</p>	<p>Floods destroy towns. Drainage avoids this card.</p> <p>Economic Cost: -2 Environment Cost: -1</p>	<p>Heatwaves reduce clean water. Water stores and sources avoid this card.</p> <p>Economic Cost: -1 Environment Cost: -1</p>
<p>Floods contaminate water. Raised latrines, boreholes or drainage avoid this card.</p> <p>Economic Cost: -2 Environment Cost: -1</p>	<p>Killer heatwave hits. Carbon capture or reforestation avoids this card.</p> <p>Economic Cost: -1 Environment Cost: -1</p>	<p>Unexpected droughts kill crops. Forecasting technology and water stores avoid this card.</p> <p>Economic Cost: -1 Environment Cost: -2</p>